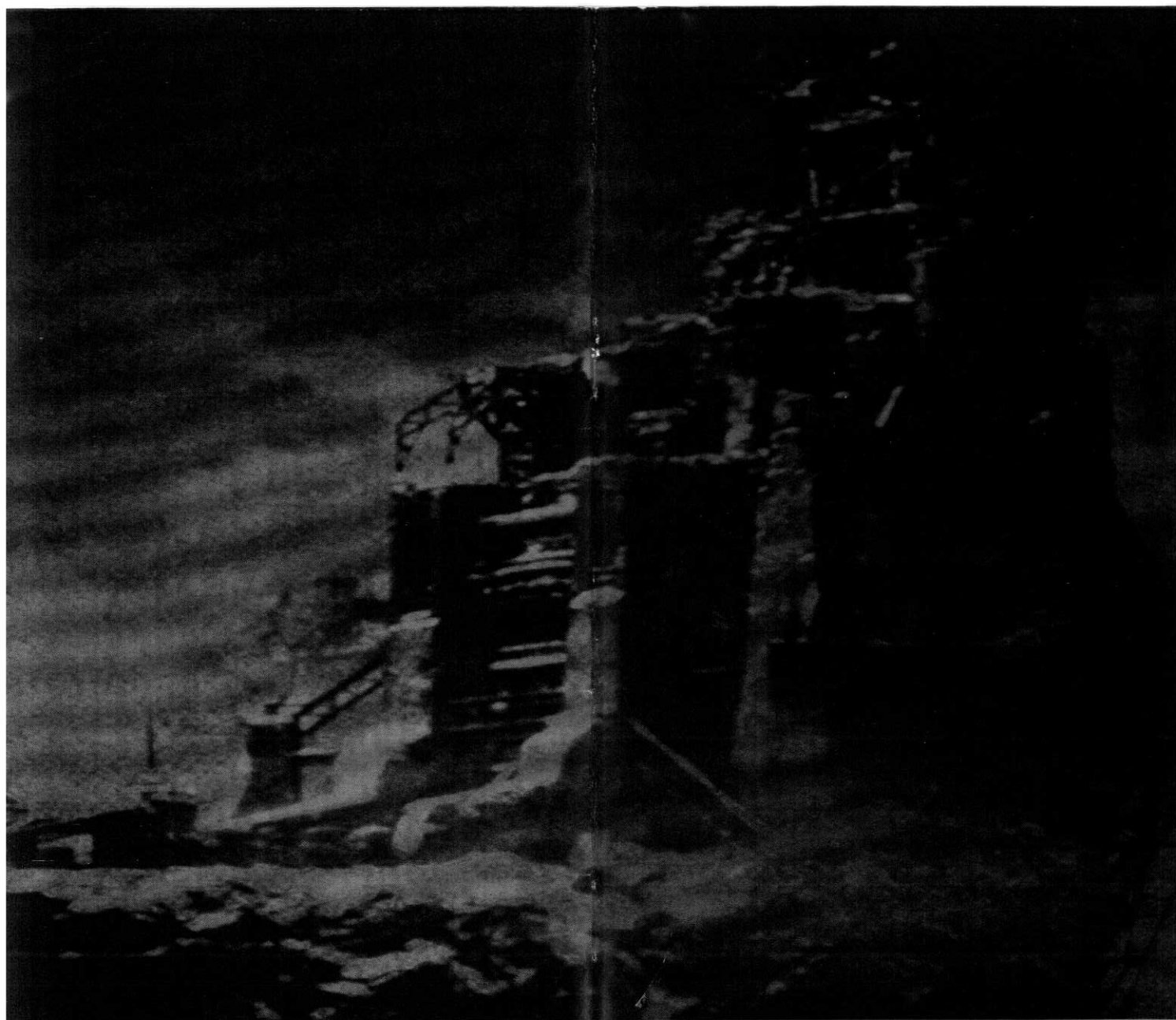




PSYCHOSIS

BRAM STOKER'S
Dracula

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INTRODUCTION

In the black of night, he stalks his unwitting victims with the passion of a Prince and the grace of a wild animal. Able to assume the guise of everything from a shadow on the wall to a jagged-tooth wolf beast, he feeds on the living, sinking his pearly fangs into their fair throats and sipping on their life-giving blood. For he is the Prince of Darkness – Count Dracula – and he has cast his hypnotic spell on your lovely mistress, Mina Murray. Now you, Jonathan Harker, must drive a stake through the heart of this vampire and save the fair Mina from a fate worse than death – eternal life as a vampiress.

INSTALLATION & LOADING

To load the game, ensure that your Amiga is turned off for at least 30 seconds before inserting the game disk and turning on. The game will now load.

THE GAME

You play the part of Jonathan Harker, adventurer and vampire hunter. Count Dracula has your fiancée Mina Murray under his evil spell. Your quest is to rescue Mina by first destroying all of the coffins full of Transylvanian earth that Dracula uses to sleep in during the day. These coffins give him the strength to exist and he has scattered them everywhere. By following his trail and destroying them, you will eventually catch him up and drive him back to his castle in Transylvania – the only place where he can be finally destroyed forever.

However, Dracula is not alone. He has hordes of helpers who will fight you on his behalf. Owls, bats, snakes, rats and spiders are his beloved creatures that will attack you and, although their fangs are small, they may be deadly. Dark and evil men who lust for Dracula's gold and do his bidding are the henchmen – mighty opponents. But most deadly of all are his minions – the Brides of Dracula, Renfield the madman and Mina's old friend, Lucy, now a vampiress.



[The Crypt] La Cripta

Ahimé, la vecchia amica di Mina, Lucy Westerna, non ha resistito al fascino del Conte ed è stata trasformata in vampiro. Dovete trovarla e distruggerla.

[Carfax Abbey] (L'Abbazia Carfax)

Di nuovo sulle tracce di Dracula, lo seguite fino all'Abbazia di Carfax. Fatevi strada tra le sue creature e distruggetelo nella sua vesti di lupo.

[The Asylum] (Il Manicomio)

Nel manicomio, il vostro vecchio collega Renfield, divenuto ora un servo pazzo del Conte, è a guardia di un altro nascondiglio segreto delle bare di Dracula. Distruggetele e poi tornate al suo inseguimento.

[Dr. Seward's Offices] (Gli uffici del Dott. Seward)

L'ultimo nascondiglio possibile per Dracula in Inghilterra. Distruggete le bare che trovate qui e Dracula sarà costretto a tornare in Transilvania, ma solo se riuscirete a distruggerlo nella sua forma di pipistrello.

[The Return to Castle Dracula] (Ritorno al Castello di Dracula)

L'ultimo stadio: la forza vitale di Dracula è quasi esaurita quando lo incontrate per l'ultima volta nella sua forma terrena. Distruggete le bare che si trovano qui e finalmente Dracula sarà in vostro potere, a meno che voi non cadiate nel suo...

Extra Lives

When one of the servants of Dracula defeats you in a fight, you will not be killed right away – that is not his way. He will want you alive so your blood can slowly feed his Brides. With luck, you will escape 3 times before being killed. Van Helsing has left a special item that will help you to escape to fight again one more time.

THE STAGES

[The Tavern]

In the shadow of Dracula's castle, the tavern is crawling with rats, bats, henchmen and even worse things... Beware, Dracula has sent one of his Brides to guard the coffins hidden here.

[Castle Dracula]

You were invited here as a guest, but your host does not expect you to walk out of here alive... Beware the gargoyles and zombies and seek out young Dracula.

[The Convent]

Dracula has fled to England, but you, weary and feverish after your encounter, have taken refuge in a convent near the Castle. But even here you are not safe as Dracula sends his minions to destroy you.

[Hillingham House]

Back in England, you find Dracula has infested the house of your fiancée with his creatures. He lurks somewhere disguised as a Victorian gentleman. Destroy his coffins and drive him out.

[The Crypt]

Alas, Mina's old friend Lucy Westerna has succumbed to the charm of the Count and is now a vampire. You must seek her out and destroy her.

[Carfax Abbey]

Back on Dracula's trail, you track him down to Carfax Abbey. Fight your way through his creatures and defeat him in his wolf form.



Renfield il pazzo e la vecchia amica di Mina, Lucy, ormai trasformata in vampira.

Dracula lascia spesso uno dei suoi tirapiedi a guardia dell'ultima bara in ogni postazione; se non c'è un tirapiedi, è Dracula stesso, in una delle sue mille forme a fare da guardia. Potete sconfiggerlo nella sua forma di pipistrello, ma tornerà... Solo ritornando al Castello, e dopo aver distrutto tutti i suoi nascondigli, avrete la possibilità di distruggerlo completamente.

Controlli

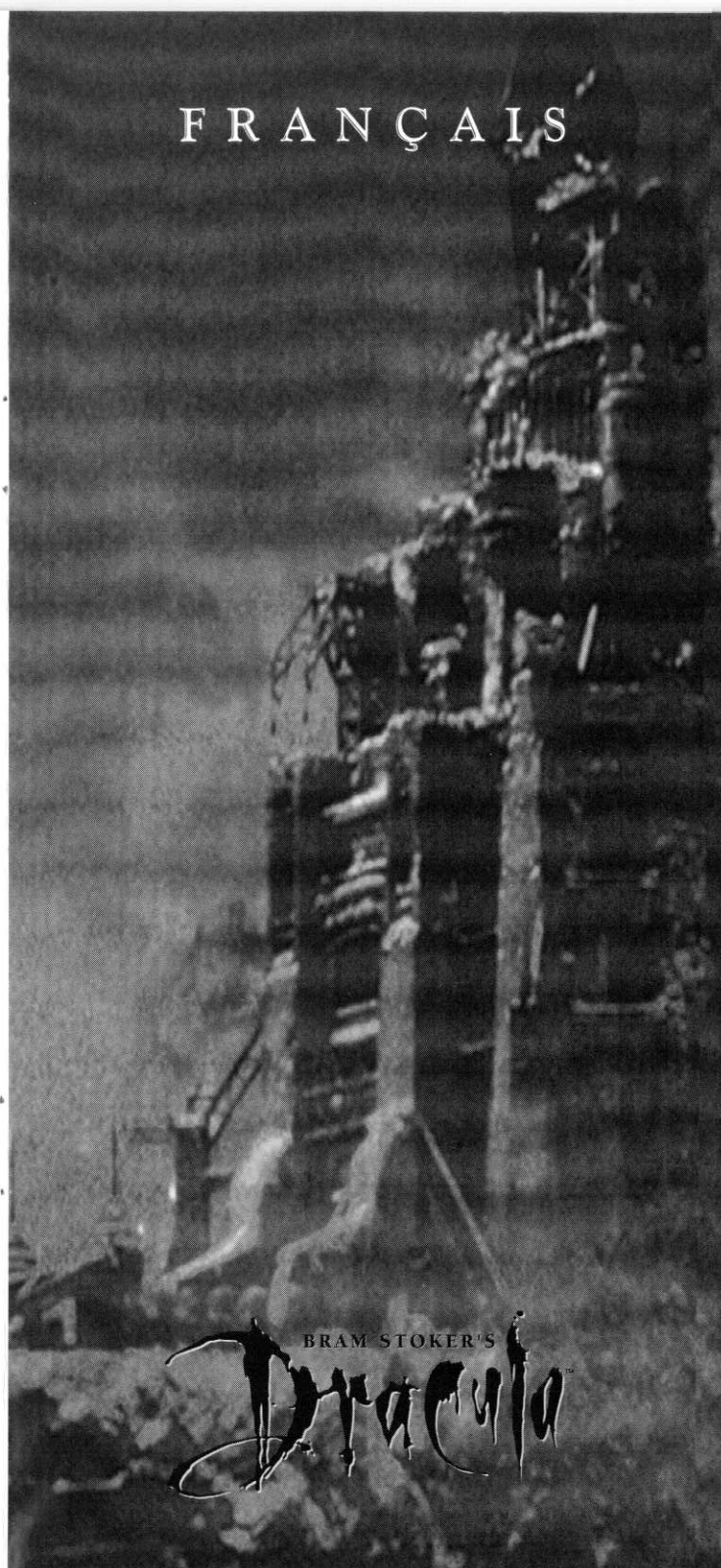
Nota: i controlli per i movimenti cambiano leggermente a seconda della vostra postazione nel gioco.

Sinistra/destra	Per spostarsi a sinistra/destra
Su	Salto (saltello)
	Per salire le scale
	(solo se si è ai piedi delle scale)
Su e a destra	Balzo a destra
Su e a sinistra	Balzo a sinistra
Giù	Per rannicchiarsi
	Per scendere le scale
	(solo se si è in cima alle scale)
Giù e fuoco	Pugno basso/per brandire la croce
Destra e fuoco	Calcio a destra
Sinistra e fuoco	Calcio a sinistra
Fuoco	Pugno alto/Per brandire la croce
P	Pausa

Oggetti da raccogliere

Croci sacre

Il vostro amico, Dott. Van Helsing, è stato qui prima di voi ed ha lasciato varie croci sacre che vi potrebbero essere molto utili in momenti di bisogno. Brandite una croce di fronte ad una delle creature di Dracula e questa verrà distrutta. Ma attenzione, il potere delle croci non dura all'infinito.



AVVERTENZA A PROPOSITO DELL'EPILESSIA

Per favore, leggete quanto segue prima di utilizzare o di permettere a i vostri figli di utilizzare questo sistema per video giochi.

Alcune persone sono suscettibili di attacchi epilettici o di perdita della conoscenza se esposte a particolari luci intermittenti o motivi luminosi durante la vita quotidiana. Tali persone possono subire un attacco durante la visione di alcune immagini televisive o utilizzando alcuni video giochi. Questo può accadere anche se la persona non ha precedenti clinici riguardanti l'epilessia o non è mai stata colta da attacchi epilettici. Se voi o altri componenti della vostra famiglia avete sperimentato i sintomi correlati all'epilessia (attacchi o perdita di conoscenza) durante l'esposizione a luci intermittenti, consultate il vostro medico prima di giocare. Consigliamo che i genitori tengano sotto controllo l'utilizzo dei video giochi da parte dei loro figli. Se voi o vostro figlio avvertite uno dei seguenti sintomi: senso di vertigine, vista annebbiata, contrazioni degli occhi o dei muscoli, perdita di conoscenza, disorientamento, un qualsiasi movimento involontario o convulsione, durante l'utilizzo di un video gioco, interrompetene l'uso IMMEDIATAMENTE e consultate il vostro medico.

PRECAUZIONI DURANTE L'UTILIZZO

Non state in piedi davanti allo schermo a distanza ravvicinata. Sedetevi ad una certa distanza dallo schermo televisivo, tanto quanto lo permette la lunghezza del cavo.

Preferibilmente utilizzate i giochi su uno schermo televisivo piccolo.

Evitate di giocare se siete stanchi o non avete dormito abbastanza.

Accertatevi che la stanza nella quale state giocando sia ben illuminata.

Riposate per almeno 10 o 15 minuti ogni ora durante l'utilizzo di un video gioco.

Introduction

Au plus sombre de la nuit, il suit ses victimes innocentes avec la passion d'un prince et la grâce d'une bête sauvage. Capable de revêtir toutes les apparences, une ombre sur un mur, un loup aux crocs acérés, il s'abreuve du sang des vivants, plonge ses canines d'ivoire dans leur gorge tendre, boit à la source de vie. C'est le prince des ténèbres, j'ai nommé le comte Dracula. Il a jeté son dévolu sur votre promise, la belle Mina Murray. Vous, Jonathan Harker, devez transpercer d'un pieu le cœur du comte pour sauver la douce Mina de son sort plus redoutable que la mort : la vie éternelle parmi les vampires.

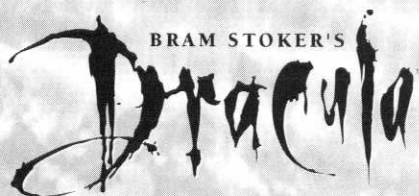
Installation et chargement

Avant de charger le jeu, assurez-vous que votre Amiga est éteint depuis plus de 30 secondes. Insérez la disquette et allumez votre ordinateur. Le jeu se charge automatiquement.

Le jeu

Vous jouez le rôle de Jonathan Harker, aventurier et chasseur de vampires. Le comte Dracula tient votre fiancée, Mina Murray, sous sa coupe maléfique. Pour la délivrer, vous devez détruire tous les cercueils remplis de terre de Transylvanie où dort Dracula pendant le jour. Ces cercueils, dispersés partout, le revitalisent. Si vous suivez sa trace et détruisez tous ses cercueils, vous finirez par l'attraper pour le renvoyer dans son château aux confins de la Transylvanie, unique endroit où il peut être éliminé à jamais.

Toutefois, Dracula n'est pas seul. Des hordes de créatures sous sa coupe n'ont de cesse de vous poursuivre. Vous devez combattre ses animaux bien aimés, chouettes, chauve-souris, serpents, rats et araignées, dont les crocs courts n'en sont pas moins mortels. De sombres personnages maléfiques, avides d'argent, obéissent aux ordres du Maître et représentent de redoutables



[The Crypt] (Die Krypta)

Leider ist Minas alte Freundin Lucy Westenra dem Zauber des Grafen zum Opfer gefallen und ist jetzt Vampirin. Sie müssen sie suchen und vernichten.

[Carfax Abbey]

Sie sind wieder auf Draculas Spur und folgen ihm bis Carfax Abbey. Vernichten Sie nacheinander seine Geschöpfe, und besiegen Sie ihn in seiner Wolfsgestalt.

[The Asylum] (Die Anstalt)

In der Irrenanstalt bewacht Renfield, früher ein Kollege von Ihnen und jetzt verrückter Diener des Grafen, ein weiteres Geheimversteck für Draculas Särge. Zerstören Sie die Särge, und nehmen Sie seine Spur wieder auf.

[Dr. Seward's Offices] (Die Büros des Dr. Seward)

Das letzte Versteck Draculas in England. Wenn Sie die Särge zerstören, muß Dracula nach Transsylvanien zurück. Doch vorher müssen Sie ihn in seiner Fledermausgestalt besiegen.

[The Return to Castle Dracula] (Rückkehr auf Schloß Dracula)

Die letzte Stufe. Mit Draculas Lebenskraft ist es nicht mehr sehr weit her, und nun steht er Ihnen in seiner alten, weltlich-schwachen Gestalt gegenüber. Zerstören Sie seine letzten Särge, und dann ist er Ihnen ausgeliefert ... oder vielleicht Sie ihm ...

Potions guérisseuses

Le docteur Van Helsing a également laissé des potions pour que vous recouvriez vos forces. Buvez-en de temps en temps.

Vies supplémentaires

Si vous perdez un combat contre l'un des serveurs de Dracula, vous ne mourez pas sur le champ, ce serait indigne du grand Maître. Il veut vous garder vivant pour récupérer votre sang et en nourrir ses fiancées. Avec un peu de chance, vous vous échapperez trois fois avant d'être tué. Van Helsing a laissé un objet spécial pour vous aider à vous tirer d'affaire une fois de plus.

Scènes

The Tavern (Taverne)

Dans l'ombre du château de Dracula, la taverne est infestée de rats, chauve-souris, hommes de main et pire encore... Dracula a envoyé une de ses fiancées pour garder les cercueils qui s'y trouvent cachés.

Castle Dracula (Château de Dracula)

Vous y avez été invité mais votre hôte ne vous laissera pas repartir vivant... Méfiez-vous des gargouilles et des zombis tout en cherchant Dracula le jeune.

The Convent (Couvent)

Dracula s'est réfugié en Angleterre. Abattu et fébrile après votre première rencontre, vous vous êtes réfugié dans un couvent près du château. Même là, vous n'êtes pas à l'abri des serveurs que Dracula a dépêchés pour vous éliminer.

Hillingham House (Maison de Hillingham)

De retour en Angleterre, vous découvrez que la maison de votre fiancée est infestée par les créatures de Dracula. Il rôde quelque part déguisé en gentilhomme de l'époque victorienne. Détruisez ses cercueils et faites-le fuir.



sein. Starke Gegner sind die Knappen Draculas Das sind dunkle, böse Männer, denen es nach dem Gold Draculas gelüftet und die seinen Befehlen gehorchen. Doch am gefährlichsten sind Draculas Günstlinge: seine Bräute, Renfield der Verrückte und Minas frühere Freundin Lucy, die jetzt eine Vampirin ist.

Oft läßt Dracula seinen letzten Sarg von einem seiner Günstlinge bewachen. Ist keiner verfügbar, übernimmt er selbst in einer seiner vielen Gestalten die Wache. Wenn Sie ihn in Gestalt einer Fledermaus oder eines Wolfs besiegt haben, kehrt er dennoch zurück ... Erst auf Schloß Dracula, nach Zerstörung all seiner Verstecke, können Sie ihn endgültig besiegen.

Steuerung

Hinweis: Bei der Bewegungssteuerung gibt es leichte Unterschiede, je nachdem, an welcher Stelle im Spiel Sie sich befinden.

Links/rechts	Nach links oder rechts gehen
Oben	Springen (Hüpfen)
	Treppe hochgehen (nur vor einer Treppe)
Oben und rechts	Springen nach rechts
Oben und links	Springen nach links
Unten	Ducken/Hocken
	Treppe hinuntergehen (nur vor einer Treppe)
Unten und Feuer	Schlag unten/Kreuz schlagen
Rechts und Feuer	Tritt nach rechts
Links und Feuer	Tritt nach links
Feuer	Schlag oben/Kreuz schlagen
P	Pause

Aufnehmbare Gegenstände

Geweihte Kreuze

Ihr Freund Dr. van Helsing ist schon vor Ihnen hier gewesen und hat einige geweihte Kreuze hinterlassen, die Sie, wenn Not am Mann ist, einsetzen können. Schlagen Sie vor Draculas Geschöpfen ein Kreuz, um sie zu vernichten. Aufgepaßt, die Wirkung der Kreuze ist zeitlich begrenzt.

