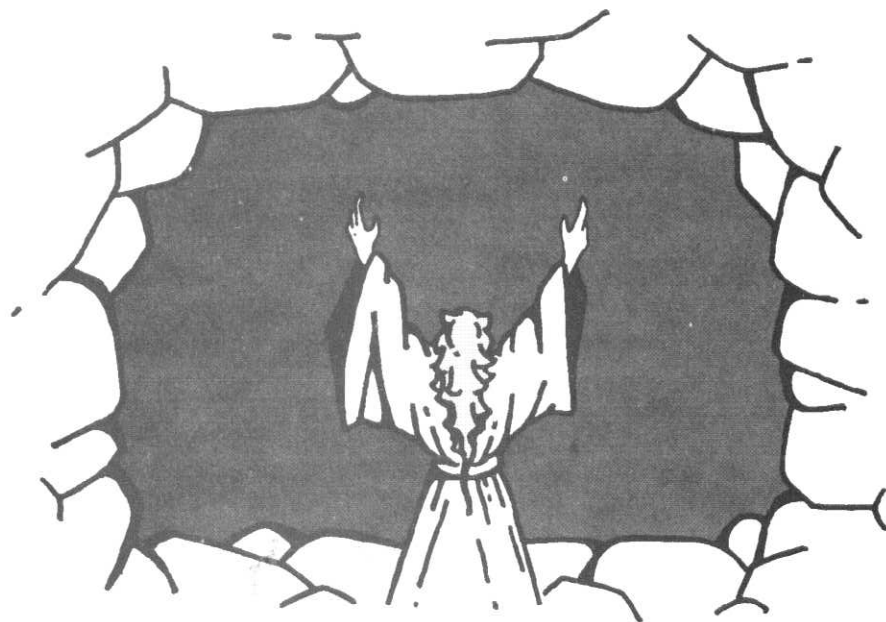


CHAOS

STRIKES BACK

ENGLISH



Sometimes it may seem that there is little you can do to defeat Chaos' sinister traps and relentless minions. But a new power is yours for the journey into his dungeon. A power Chaos has not seen before: the power of the Hint Oracle. A Being of awesome ability, the Oracle

can reach into a Chaos Strikes Back saved game and learn where the champions are. It can then tell you what it knows about the dungeon near the champions, including information about monsters or puzzles. Although it will rarely give exact solutions, it can give useful hints and enough information to help the you solve a problem. This can prove invaluable at times when the puzzles seem too difficult or the monsters too powerful.

The Hint Oracle only works in the Chaos Strikes Back dungeon. To consult the Hint Oracle you must travel to a point close to the part of the dungeon you wish to learn more



Program Design
Doug Bell
Joe Linhoff
Mike Newton

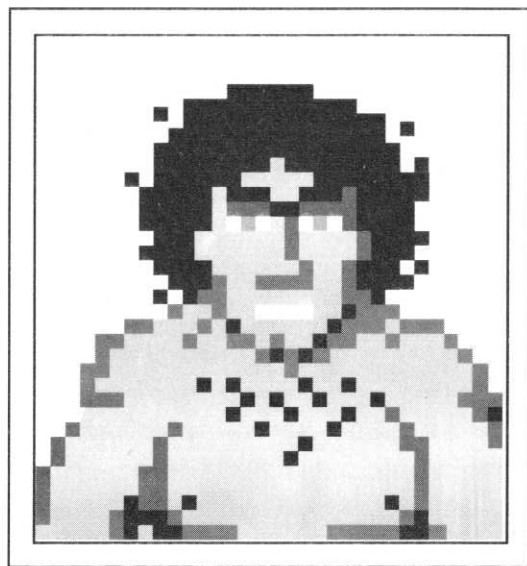
Visual Design
Andy Jaros
David Simon

Story
Nancy Holder

Cover Painting
David Darrow

Dungeon Master™ and Chaos Strikes Back™ are published under license from FTL Games. © 1989, Software Heaven Inc.

Dungeon Master, Chaos Strikes Back & FTL Games are trademarks of Software Heaven Inc. and are used with permission. All rights reserved.

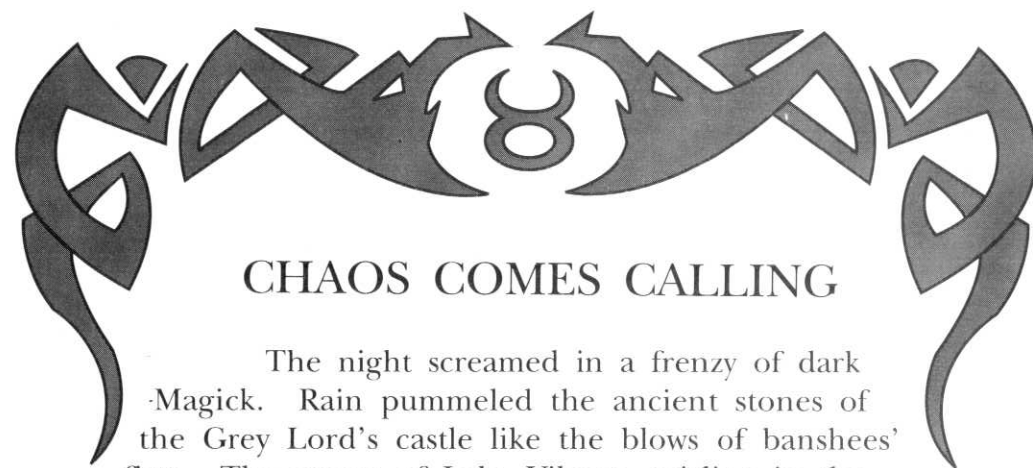


The triple-size version of the champion's portrait is where you change your champion's appearance. The sixteen colors in the tall box at the right edge of the screen are the available colors. When you select one of these colors, a white box will appear around it. You can paint with this color using the mouse pointer. If you wish to change a large area of one color to the selected color, place the arrow somewhere in this area and double-click or use the right mouse button to "fill" this area with the new color.



UNDO

If you make a mistake while painting your portrait, press the UNDO button with the mouse button and the last thing you did will be removed and the portrait restored to the state it was in before the error.



CHAOS COMES CALLING

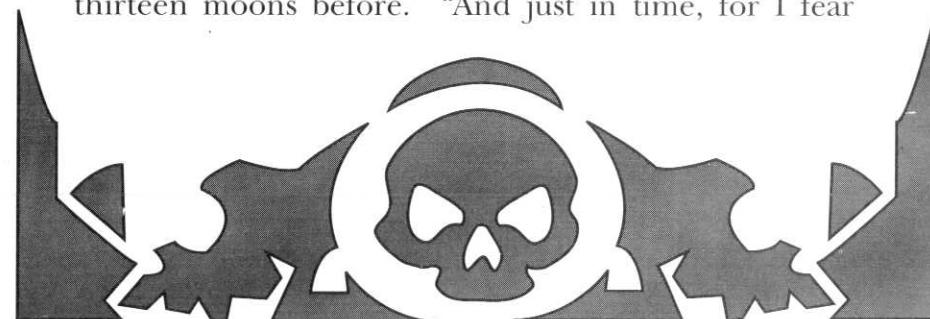
The night screamed in a frenzy of dark Magick. Rain pummeled the ancient stones of the Grey Lord's castle like the blows of banshees' fists. The waters of Lake Viborg, swirling in the moat, rose and smashed together in giant waves.

Thunderbolts crackled against the gates, illuminating the grim faces of the Grey Lord's four Champions as they strode over the drawbridge. Water from the moat splashed over their boots. It was a fearsome night for man, beast, or even High Lord, but nothing on earth could stop the four from answering their liege lord's summons.

Another flash of lightning, another, and another. Thunder rumbled like hungry dragons as the Champions stopped at the arched entry door carved with Magickal symbols. One of the Champions knocked, armoured fist ringing against the stone.

The door flew open, revealing Theron, Arch Master of All the Arts.

"By the balance, I'm glad you've come," he said, clasping each of his visitors. He seemed a different person, a man now, and not the boy they had last seen thirteen moons before. "And just in time, for I fear





A special feature included with the Chaos Strikes Back Utility disk is the ability to edit the portraits and names of the champions brought in from a Dungeon Master saved game. Now you can personalize your champions to reflect the way you see them. In addition, any portraits you create can be saved to a disk and later loaded in for further editing or for use in other saved games. To use the portrait painter, select "Make New Adventure or Edit Champions" and the editor will appear.

HALK



GOTHMOG



Use the mouse pointer to select the champion you wish to edit. Choose from the champions shown at the top of the screen.

calls out for blood, not only mine and Theron's, but yours, because you are my heroes. He thinks it is such sport, the evil game he plays. But we're not defeated yet."

The wizard's eyes narrowed and began to glow. As he widened them, they burned bright blue. The power of his gaze ripped through those who stood there, causing one or two to step backward. The others stood resolute.

Then his lids flickered. He took a deep breath that caught in his chest and quavered like a death rattle. Theron leaned forward, waving his hands over the struggling wizard, and whispered, "Master, thou art health embodied. I decree a balance in all your humors."

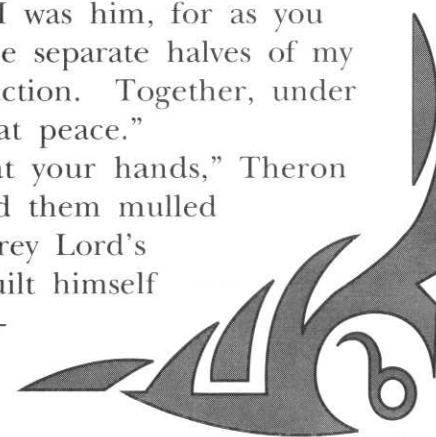
With difficulty, the Grey Lord lifted his chin. "He comes, Theron. Soon. I feel him. Ah, if only I possessed the means to end it!"

Theron passed more Magick over his master's body. The Grey Lord's breathing steadied. Then he straightened and spread his arms.

"I must speak quickly. I don't know how long I can combat him. Listen to me, and carefully. Lord Chaos lives." He raised his voice over the disbelieving murmurs of the Champions. "Aye, and Lord Order, too. Within me, and yet, without me."

He held out his fist, steadier now. Fulcrum cawed and alighted upon it. "I have seen Lord Chaos in vision dreams. Nightmares, more like. At first, he was unaware that I was with him, that I was him, for as you know, he and Lord Order are the separate halves of my being. Apart, each brings destruction. Together, under my guidance, they are one and at peace."

"Chaos foresaw his defeat at your hands," Theron told the Champions as he poured them mulled wine from a flagon beside the Grey Lord's chair. "Preparing for this, he built himself a secret dungeon before you succeeded in fusing him. He also





From the blue tablet of the Utility Disk, select the Make New Adventure option. You will be asked for your saved game disk. The champions on the saved game will be read in and their portraits displayed across the top. One of these champions will already be selected for editing. That champion's full name, a framed hall of champions mirror, and a triple-size version of their portrait will be shown.

If you wish to take your champions into Chaos Strikes Back just as they appear, select the option "MAKE NEW ADVENTURE." The Utility Disk will ask for a blank disk to be put in either the startup or second drive. If the blank disk used is not formatted, choose FORMAT first. FORMAT will erase everything on the disk, so be careful not to use your Dungeon Master saved game. When the disk has finished formatting, or if it was already formatted, choose "MAKE NEW ADVENTURE" in the center box. When the program is done making the new adventure, remove the disk and label it "Chaos Strikes Back saved game." This disk can now be played using the Chaos Strikes Back Game Disk.

thought it was too powerful to keep, so that means of defeating him is no longer available to you."

The glass case opened and a parchment scroll floated toward Theron. He caught it and opened it.

"My master has made some notes. It seems Chaos hid the Death Square. It is a pillar of stone, with the Ore of Corbum planted one piece to a side. And each of these sides is the ending point for a long and vicious maze, making four mazes in all."

The Grey Lord indicated the symbols on the scroll. "I've discovered that each of the mazes is based on one of the four Ways, Warrior, Ninja, Wizard, and Priest. Together, they form Harmony, as you know. I believe he seeks to mock our reverence for balance by designing his dungeon in such an ordered manner."

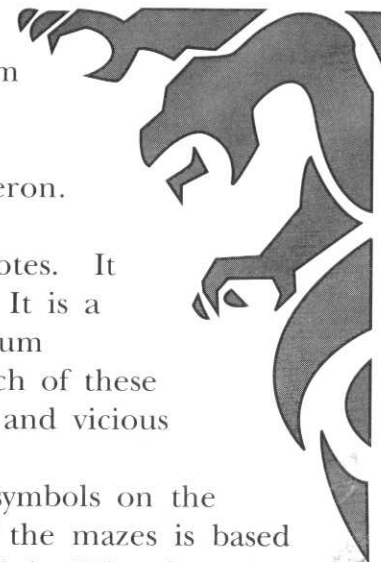
"The coin," Theron said in a low voice, and he and the Grey Lord traded dark, uneasy looks.

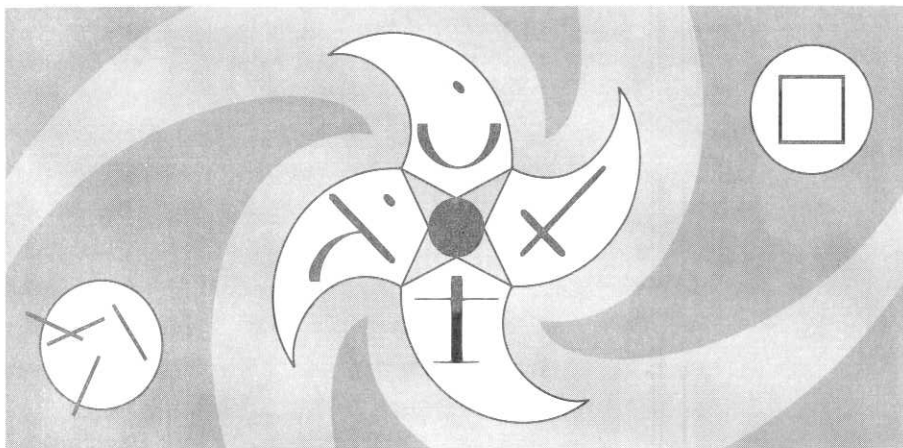
"Aye, the coin. Note it well, Champions." The Grey Lord made gestures toward the glass case. A gold coin rose from the bottom of the case and spun toward him.

"I awoke this morning with this in my hand. I know whose coin it is. Do you see also?"

He balled his fists, then threw them open in the direction of the farthest wall. Blue light smashed against the stone, sparking in the shadow. All drew back, even the Grey Lord, as they gazed upon the face of Lord Chaos. His horned head; his mad, sightless eyes; the rictus-smile none there had ever forgotten, not even in the most serene moments of the dawn.

"Danger Thus Reveals Its Face," the Grey Lord said. "That is written on the reverse side of the coin." He set his jaw. "This is a warning, to me and all who stand by me. If ever you see this face, chisled in stone or carved





Two disks are provided with Chaos Strikes Back, the Utility Disk and the Game Disk. The Chaos Strikes Back Game Disk works very much like the original Dungeon Master disk. You should refer to the original Dungeon Master manual if you have questions about the Game Disk. The Utility Disk includes many new features and is essential to starting the new adventure.

Two additional disks are needed to create a new adventure. You must have either a Dungeon Master saved game or a saved game from the Chaos Strikes Back "Prison." Later, you will need a blank disk to save your new adventure on.

There are two ways to get a saved game. The easiest way is to start the Game disk and choose the "Prison" button outside the dungeon entrance. This allows you to enter the dungeon and select up to four champions from the life-trapping mirrors hung there. After choosing your adventurers, save the game as you did while playing Dungeon Master. (See the Dungeon Master manual for an explanation of this process.) The second source of a saved game is to play Dungeon Master. Any Dungeon Master saved game can be used. But

"And you, Champions. You who follow the false doctrine of Harmony. How sweet it has been, devising a mockery of your sacred Balance. I almost hoped you would defeat me last time, so I could show you just how much like me you really are. When I come into my kingdom, I shall not forget the imbalance of my subjects."

The room spun faster and faster; the wind howled and the air jittered with Magick. Crying out, the Champions were thrown upon the floor.

"Yes, grovel! See how the worlds shall orbit, after I am ruler! No laws of nature. No laws. No laws!"

"I am the Master. Yes, I am He who shall destroy all order. I hate you for escaping my mirrors, for daring to think you could obliterate me."

He smiled, and it was a fearsome thing. "But I shall not take you now. It would prove too easy. Provide me with some sport. Take up this challenge: meet me in the secret dungeon, and prepare to die!"

Stones crashed to the floor. Jagged blocks pushed upward like ice bergs. Energy crackled yellow and orange and white, like the Ore of Corbum.

"You cannot even touch me!" he exulted. "I am invincible!" Fulcrum screeched desperately as Lord Chaos raised him above his head and clasped him with both hands. The Mad One opened his mouth and plunged the raven toward it.

"So shall you all die! So shall you—"

The chamber flooded with blue light. It emanated from Theron, who lay sprawled upon the floor with a Wand of Magick in his hand, and he shouted Magick words none of the Champions had ever heard before.

"No!" Chaos shrieked.

And then the lights, and the rumbling, and the spinning ceased. The chamber blackened. There was silence.

"Oh, by the balance," the

