

ZZYTLAZZE

Pressing Escape (ESC) will pause the game. When the game is paused, press F10 to restart.

The Puzzle

The puzzle consists of a number of colour coded wheels. Adjacent to the wheels are + and - keys which can be used to rotate the wheels. Moving the joystick without the fire button pressed will move between keys. Once you have selected the right key press and hold fire. Now moving the joystick will rotate the wheels. To select another key release fire. You must match up the colours on the wheels to deactivate the cyborgs.

STRYX

Earth devastated, its charred and wasted surface giving off poisonous fumes fatal to man and machine alike. But at last peace had broken out. At last the four governments who waged this destructive war had come to their senses. At last they had started to co-operate for the greater good of mankind.

Their greatest achievement has been the construction of the Dome Cities, where life can go on in an environment uncontaminated by the pollution that has ravaged the outside world. Each of the four Domes is linked by a travel-tube network to the hub of the system, Central Dome City. The journey only takes a few minutes by speedbike. Each Dome consists of a huge number of

platform sections, accessed by lifts and tunnels. Deep beneath the Domes is the Hive, where energy crystals are mined to keep the Dome civilisation going.

Of course, someone's had to do a lot of work to build and maintain all this. You guessed – it was those lovable, docile Cyborg robots. But the governing Dome Use the mining craft to explore the hive, but beware - each mine is swarming with deadly androids and other creations.

The Travel Tubes

Each dome is linked to the central dome city via a travel tube. You must use the Speeder Bike to traverse the length of the tube. Destroy any enemies you encounter within the tube.

Deactivating the Cyborgs

Before the cyborgs can be deactivated you must work out how to use the colour coded terminals to the main computer. These are located within the central dome city. This must be done within a time limit or the deactivation will fail.

CONTROLLING STRYX

Stryx may be controlled with the joystick as shown below:

without fire button with fire button (no weapon)

UP/JUMP/ENTER DOOR

JUMP

JUMP RIGHT

KICK LEFT

KICK RIGHT

PUNCH LEFT

DOWN/CROUCH

CROUCH

If you are carrying a weapon pressing fire will fire the weapon. While the fire button is depressed you can aim the weapon with the joystick.

Knowing that their ex-masters can no longer destroy them at the flick of a button, the Cyborgs are determined to wipe out the human population. A special extermination patrol of Cyborg assassins roams the Dome Cities, seeking out human life and ruthlessly destroying it.

In a secret high-security cell deep within the central Dome a group of high-ranking citizens meets to combat the menace. Naturally, the keys must be recovered. But who can do the job? Only the implementation of Project Alpha Secure can save the day.

Stryx – half-man, half-robot – is the result of this great scientific effort. Brave, strong, resourceful, super-intelligent, Stryx is the Dome's last chance in the fight to the death against the Cyborg rebels.....

.....**You** are Stryx. Your mission – and you have no choice but to accept it – is to:

- seek out and destroy the Cyborg assassins before they kill all human life
- recover the keys to the Lifeforce and decode the machine to destroy all rebel Cyborgs.